



**JEPPIAAR INSTITUTE OF TECHNOLOGY**

**“Self-Belief | Self Discipline | Self Respect”**



**DEPARTMENT  
OF  
COMPUTER SCIENCE AND ENGINEERING**

**LECTURE NOTES  
CS8251 – C PROGRAMMING  
(Regulation 2017)**

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## UNIT - II - ARRAYS AND STRINGS :-

Introduction to Arrays: Declaration, Initialization  
One dimensional array - Example program:  
Computing Mean, median, and mode - Two  
dimensional arrays - Example program: Matrix  
operations (Addition, scaling, Determinant and  
Transpose) - String operations: length, Compare,  
Concatenate, Copy - Selection sort, linear and  
binary search.

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### Introduction to Arrays:-

- ✓ An array is a group (or collection) of same data types elements stored under common name.
- ✓ For example an int array holds the elements of int types while a float array holds the elements of float types.

### Declaration:-

#### Syntax:-

```
datatype arrayName[array size];
```

- ✓ for example

```
int mark[5];
```

- ✓ Here we declared an array, mark of

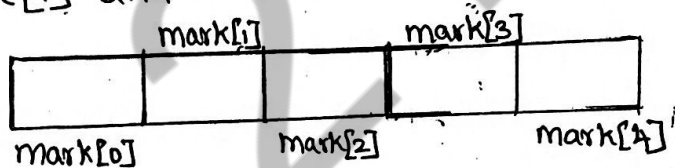
integer datatype. And its size is 5. Meaning it can hold 5 integer values.

✓ It's important to note that the size and type of an array cannot be changed once it is declared.

### Access Array Elements:-

✓ You can access elements of an array by indices or array subscript.

✓ Suppose you declared an array mark as above. The first element is  $\text{mark}[0]$ , the 2<sup>nd</sup> element is  $\text{mark}[1]$  and so on.



✓ Arrays have 0 as the first index, not 1. In this example,  $\text{mark}[0]$  is the first element.

✓ If the size of an array is  $n$ , to access the last element, the  $n-1$  index is used. In this example,  $\text{mark}[4]$ .

✓ Suppose the starting address of  $\text{mark}[0]$  is 2120. Then the address of the  $\text{mark}[1]$  will be 2122. Similarly, the address of  $\text{mark}[2]$  will be 2124 and so on. This is because the size of an integer is 2 bytes.

### Initialization:-

✓ A simple way to initialize array is by index.

✓ It is possible to initialize an array during declaration. For example.

```
int mark[5] = {19, 95, 80, 75, 92};
```

✓ you can initialize an array like this

```
int mark[] = {19, 95, 80, 75, 92};
```

✓ Here, we haven't specified the size. However the compiler knows its size is 5, as we are initializing it with 5 elements.

mark[0]	mark[1]	mark[2]	mark[3]	mark[4]
19	95	80	75	92
2120	2122	2124	2126	2128

Input and output Array Elements:-

→ Input data into array:-

✓ Here we are using iteration statements for read the array elements by using scanf() function.

✓ For example we are iterating the array from 0 to 4 because the size of the array is 5. Inside the loop we are displaying a message to the user to enter the values.

✓ All the input values are stored in the corresponding array elements using scanf function.

Example program:-

```
#include <stdio.h>
int main ()
{
    int mark [5], i;
    for (i=0; i<5; i++)
    {
        printf ("\nEnter the array element %d:", i+1);
        scanf ("%d", &mark[i]);
    }
    return 0;
}
```

output:-

Enter the array element 1: 19

Enter the array element 2: 95

Enter the array element 3: 80

Enter the array element 4: 75

Enter the array element 5: 92

Read out data from an array:

✓ Here we are using iteration or looping statements for read out array elements and using printf() function.

✓ For example we are iterating the array from 0 to 4, because the size of the

array is 5. Inside the loop we are displaying the marks to the user by using printf function.

Example program:-

```
#include <stdio.h>
int main()
{
    int mark[5] = {19, 95, 80, 75, 92};
    int i;
    for(i=0; i<5; i++)
    {
        printf("mark %d is %d", i+1, mark[i]);
    }
    return 0;
}
```

Output:-

```
mark 1 is 19
mark 2 is 95
mark 3 is 80
mark 4 is 75
mark 5 is 92
```

SM

Example Program:- [Findout mean and median]

```
#include <stdio.h>
int main()
{
int i, j, n, t;
float x, y, sum=0, a[20];
printf("\n Enter the limit\n");
scanf("%d", &n);
printf("Enter the elements\n");
for(i=0; i<n; i++)
{
scanf("%f", &a[i]);
sum=sum+a[i];
}
x=sum/n;
printf("Mean = %f", x);
for(i=0; i<n; i++)
{
for(j=i+1; j<n; j++)
{
if(a[i]>a[j])
{
t=a[i];
a[i]=a[j];
a[j]=t;
}
}
}
}
```

```

if (n % 2 == 0)
{
    y = (a[n/2] + a[(n-1)/2]) / 2;
}
else
{
    y = a[(n-1)/2];
}

printf("\n Median = %f", y);
return 0;
}

```

Sample output 1:-

```

Enter the limit
6
Enter the elements
1
2
1
3
4
3
Mean = 2.333333
Median = 2.500000

```

Output 2:-

```

Enter the limit
5
Enter the elements
1
6
2
4
3
Mean = 3.200000
Median = 3.000000

```





## Example Program: [Findout mode];-

```
#include <stdio.h>
int main ()
{
    int i, j, n, a[20], b[20], k, c=1, max=0, mode;
    printf("Enter the limit\n");
    scanf("%d", &n);
    printf("Enter the Elements\n");
    for(i=0; i<n; i++)
    {
        scanf("%d", &a[i]);
    }
    for(i=0; i<n-1; i++)
    {
        mode = 0;
        for(j=i+1; j<n; j++)
        {
            if(a[i] == a[j])
            {
                mode++;
            }
        }
        if((mode > max) && (mode != 0))
        {
            k=0;
            max = mode;
            b[k] = a[i];
            k++;
        }
    }
}
```

```

else if (mode == max)
{
    b[k] = a[i];
    k++;
}
}
for (i = 0; i < n; i++)
{
    if (a[i] == b[i])
        c++;
}
if (c == n)
{
    printf ("In There is no mode");
}
else
{
    printf ("In mode \t = ");
    for (i = 0; i < k; i++)
    {
        printf ("%d", b[i]);
    }
}
return 0;
}

```

Sample output 1:-

Enter the limit

6

Enter the elements

5

6

1

1  
6  
2

mode = 6 1

Output 2:-

Enter the limit

8

Enter the elements

3

6

4

2

1

2

1

2

Mode = 2

SM  
X

Two Dimensional Arrays - Example programs:-

Matrix - Addition:-

```
#include <stdio.h>
```

```
int main ()
```

```
{
```

```
int r, c, a[50][50], b[50][50], sum[50][50], i, j;
```

```
printf("Enter the no. of rows:\n");
```

```
scanf("%d", &r);
```

```
printf("Enter the no. of columns:\n");
```

```
scanf("%d", &c);
```

```
printf("\n Enter elements of 1st matrix: \n");
```

```
for(i=0; i<r; i++) {
```

```
for(j=0; j<c; j++)
```

```
{ scanf("%d", &a[i][j]); }
```

```

    }
    printf("\n Enter elements of 2nd matrix :\n");
    for(i=0; i<r; i++)
    {
        for(j=0; j<c; j++)
        {
            scanf("%d", &b[i][j]);
        }
    }
    for(i=0; i<r; i++)
    {
        for(j=0; j<c; j++)
        {
            sum[i][j] = a[i][j] + b[i][j];
        }
    }
    printf("Sum of two matrices :\n");
    for(i=0; i<r; i++)
    {
        for(j=0; j<c; j++)
        {
            printf("%d ", sum[i][j]);
        }
        printf("\n");
    }
    return 0;
}

```

Sample output 1:-

Enter the no. of rows: 2

Enter the no. of columns: 2

Enter the elements of 1st matrix:

1

1

1

1

Enter the elements of 2nd matrix:

2

2

4

5

Sum of two matrices:

3 3

5 6

output 2:-

Enter the no. of rows: 3

Enter the no. of columns: 3

Enter the elements of 1st matrix:

1

2

3

1

4

2

5

6

1

Enter the elements of 2nd matrix:

2

1

4

5  
7  
3  
1  
2  
2

Sum of two matrices:

3 3 7  
6 11 5  
6 8 3

8/11

Example Program - Transpose of matrix:-

```
#include <stdio.h>
int main() {
    int a[10][10], transpose[10][10], r, c, i, j;
    printf("Enter rows and columns:");
    scanf("%d %d", &r, &c);
    printf("\n Enter matrix elements: \n");
    for (i=0; i<r; i++)
    {
        for (j=0; j<c; j++)
        {
            printf("Enter element a[%d][%d]:",
                i+1, j+1);
            scanf("%d", &a[i][j]);
        }
    }
    printf("\n Entered matrix: \n");
```

```

for (i=0; i<r; i++)
{
for (j=0; j<c; j++)
{
printf ("%d ", a[i][j]);
}
printf ("\n");
}
for (i=0; i<r; i++)
{
for (j=0; j<c; j++)
{
transpose [j][i] = a[i][j];
}
}
printf ("\n Transpose of the matrix: \n");
for (i=0; i<c; i++)
{
for (j=0; j<r; j++)
{
printf ("%d", transpose [i][j]);
}
printf ("\n");
}
return 0;
}

```

Output:-

Enter rows and columns : 2

3

Enter matrix elements :

Enter element a<sub>11</sub> : 1

Enter element a<sub>12</sub> : 2

Enter element a<sub>13</sub> : 3

Enter element a<sub>21</sub> : 4

Enter element a<sub>22</sub> : 5

Enter element a<sub>23</sub> : 8

Entered matrix :

1 2 3

4 5 6

Transpose of the matrix

1 4

2 5

3 8

BM  
⊗

String Operations:-

String:-

✓ Array of character is called a string.

It is always terminated by the NULL character.

String is a one dimensional array of character.

✓ We can initialize the string as

char name[] = {'h', 'e', 'l', 'l', 'o', '\0'};



✓ Here each character occupies 1 byte of memory and last character is always NULL character.

✓ where '\0' and 0 (zero) are not same, where ASCII value of '\0' is 0 and ASCII value of 0 is 48.

✓ Array elements of character array are also stored in contiguous memory allocation.

✓ From the above we can represent as;

h	e	l	l	o	'\0'
---	---	---	---	---	------

✓ string can also be initialized as

```
char name[] = "hello";
```

✓ Here null character is not necessary and the compiler will assume it automatically.

### String Library functions:-

✓ There are several string library functions used to manipulate string and the prototypes for these functions are in header file "string.h". Several string functions are

#### 1) strlen() :-

✓ This function returns the length of the

string. (i.e) the number of characters in the string excluding the terminating NULL character.

✓ It accepts a single argument which is pointer to the first character of the string.

✓ For example

```
strlen("welcome");
```

→ It returns the value 7.

example Program:-

```
#include <stdio.h>
```

```
#include <string.h>
```

```
void main()
```

```
{
```

```
char str[50];
```

```
printf("Enter a string:\n");
```

```
← gets(str);
```

read the string user

```
printf("length of the string is %d\n",
```

```
strlen(str));
```

↳ returns length of str

```
getch();
```

```
}
```

Output:-

Enter a string

welcome

Length of the string is 7.

## 2) strcmp() :-

✓ This function is used to compare two strings. If two strings match, strcmp() returns a value 0. Otherwise, it returns a non-zero value.

✓ It compares the strings character by character and the comparison stops when the end of the string is reached or the corresponding characters in the two strings are not the same.

```
strcmp(s1, s2);
```

## Example Program :-

```
#include <stdio.h>
#include <string.h>
void main()
{
    char str1[10], str2[20];
    printf("Enter two strings\n");
    gets(str1);
    gets(str2);
    if (strcmp(str1, str2) == 0)
    {
        printf("Strings are same\n");
    }
}
```

```
else
{
printf("String are not same\n");
}
getch();
}
```

Output:-

Enter two strings

hello

hello

String are same.

3) strcpy() :-

✓ This function is used to Copying one string to another string.

✓ The function strcpy (str1, str2) Copies str2 to str1 including the NULL character.

✓ Here str2 is the source string and str1 is the destination string.

✓ The old content of the destination string str1 are lost. The function returns a pointer to destination string str1.

### Example Program:-

```
#include <stdio.h>
#include <string.h>
void main()
{
    char str1[10], str2[10];
    printf("Enter a string\n");
    scanf("%s", str2);
    strcpy(str1, str2);
    printf("First string: %s \t second
           string: %s \t", str1, str2);
    strcpy(str1, "Delhi");
    strcpy(str2, "Bangalore");
    printf("First string: %s \t Second string:\n",
           str1, str2);
    getch();
}
```

### Output:-

Enter a string

Welcome

First string : Welcome    second string :

    : welcome

First string : Delhi    second string :

    Bangalore .

#### ④ strcat() :-

✓ This function is used to append a copy of a string at the end of the other string.

✓ If the first string is "hello" and second string is "welcome", then after using this function the string becomes "helloworld".

✓ The NULL character from str1 is moved and str2 is added at the end of str1.

✓ The 2nd string str2 remains unaffected. A pointer to the first string str1 is returned by the function.

#### Example Program :-

```
#include <stdio.h>
#include <string.h>
void main()
{
    char str1[20], str2[20];
    printf("Enter two strings\n");
    gets(str1);
    gets(str2);
    strcat(str1, str2);
    printf("First string: %s | Second string: %s\n", str1, str2);
}
```

→ both: data & base

```
strcat(str1, "-one");  
printf("Now string is: %s", str1);  
getch();  
}
```

Output:-

Enter two strings

data

base

First string: database

Now first string database-one

SM  
✗ Write a 'C' program to perform the Selection

Sort? :-

```
#include <stdio.h>
```

```
void main ()
```

```
{
```

```
int a[100], n, i, j, t;
```

```
printf("Enter no. of elements:");
```

```
scanf("%d", &n);
```

```
printf("Enter the elements are \n");
```

```
for(i=0; i<n; i++)
```

```
{
```

```
scanf("%d", &a[i]);
```

```
} }
```

```
for(i=0; i<n; i++)
```

```
{
```

```

for (j=i+1; j<n; j++)
{
    if (a[i] > a[j])
    {
        t = a[i];
        a[i] = a[j];
        a[j] = t;
    }
}
printf ("Sorted Array elements \n");
for (i=0; i<n; i++)
{
    printf ("%d\t", a[i]);
}
getch();
}

```

Output:-

Enter the no. of elements

5

Enter the elements are

10

2

18

7

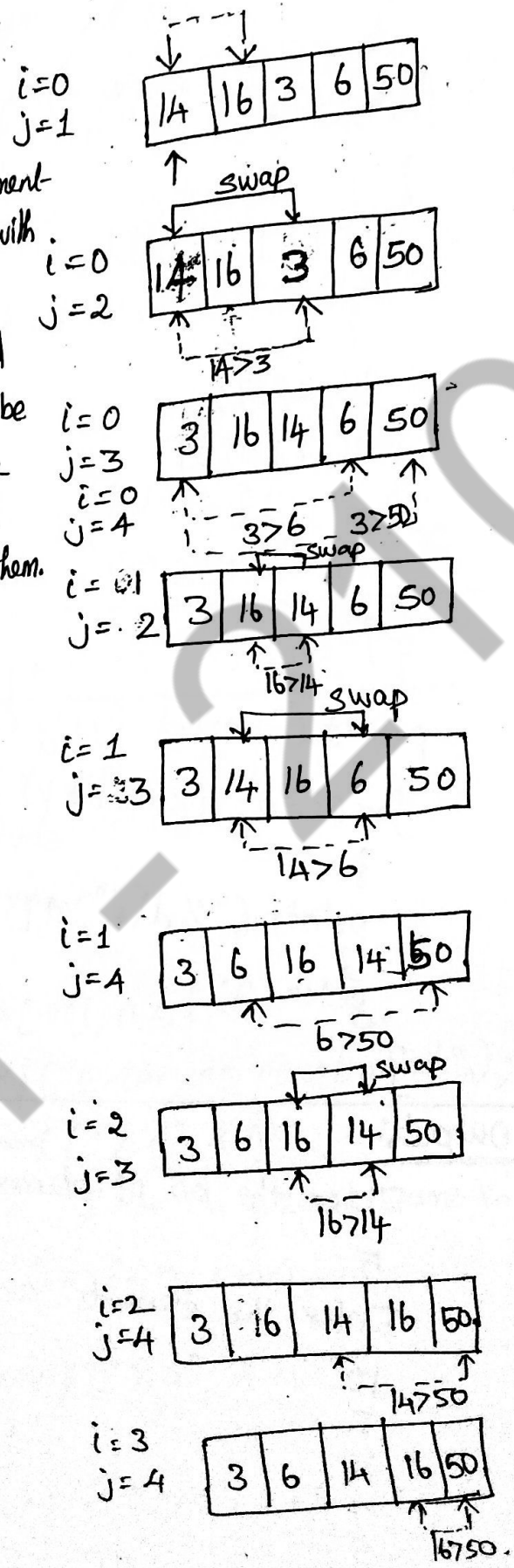
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Sorted Array elements

2 5 7 10 18



\* Take the 1<sup>st</sup> element and compare it with other element.  
 → If you find any element to be smaller than the 1<sup>st</sup> element, then swap both of them.



Write a 'C' program to perform the linear search:-

```
#include <stdio.h>
```

```
void main ( )  
{
```

```
int a[20], n, i, key, found=0;
```

```
printf ("Enter the no. of elements \n");
```

```
scanf ("%d", &n);
```

```
printf ("Enter the elements \n");
```

```
for (i=0; i<n; i++)
```

```
{
```

```
scanf ("%d", &a[i]);
```

```
}
```

```
printf ("Enter the search element \n");
```

```
scanf ("%d", &key);
```

```
for (i=0; i<n; i++)
```

```
{
```

```
if (a[i] == key)
```

```
{
```

```
found = 1;
```

```
}
```

```
}
```

```
if (found == 1)
```

```
{
```

```
printf ("element found in list \n");
```

```
else }  
  {  
    printf ("element not found in list\n");  
  }  
  getch();  
}
```

output:-

Enter the no. of elements

6

Enter the elements

15

12

8

7

5

25

Enter the search element

7

Element found in the list.

Write a 'c' program to perform Binary Search:-

```
#include <stdio.h>
```

```
void main ()
```

```
{
```

```
int a [25], n, i, key, t, j, found=0, low, mid,
```

```
printf ("Enter the no. of elements\n"); high;
```

```
scanf ("%d\n", &n);
```

```
printf("Enter the elements \n");
```

```
for(i=0; i<n; i++)
```

```
{
```

```
scanf("%d", &a[i]);
```

```
}
```

```
printf("Enter the key search element \n");
```

```
scanf("%d", &key);
```

```
for(i=0; i<n-1; i++)
```

```
{
```

```
for(j=i+1; j<n; j++)
```

```
{
```

```
if(a[i]>a[j])
```

```
{
```

```
t=a[i];
```

```
a[i]=a[j];
```

```
a[j]=t;
```

```
}
```

```
}
```

```
printf("Sorted elements are \n");
```

```
for(i=0; i<n; i++)
```

```
{
```

```
printf("%d \n", a[i]);
```

```
}
```

```
low = 0;
high = n - 1;
while (low <= high)
{
    mid = (low + high) / 2;
    if (key == a[mid]);
    {
        found = 1;
        break;
    }
    else if (key > a[mid])
    {
        low = mid + 1;
    }
    else if (key < a[mid])
    {
        low = mid - 1;
    }
}
if (found == 1)
{
    printf("Element is found");
}
else
{
    printf("Element is not found");
}
```

```
getches;  
}
```

output:-

Enter the no. of elements

6

Enter the elements

12

20

5

25

18

Enter the key search element

25

Sorted elements are

5

12

18

20

25

Element is found.